



Fig. 14

CONDITION 1	PREVIOUS WRITING POINT OF RAM UNDER WRITING IS IMMEDIATELY BEFORE PREVIOUS READING POINT.		PREVIOUS WRITING POINT OF RAM UNDER WRITING IS NOT IMMEDIATELY BEFORE PREVIOUS READING POINT.
	PIXELS FOR GENERATING FIRST PIXEL OF NEXT LINE HAVE BEEN STORED IN SECOND TEMPORARY STORAGE CIRCUIT.	PIXELS FOR GENERATING FIRST PIXEL OF NEXT LINE HAVE NOT BEEN STORED IN SECOND TEMPORARY STORAGE CIRCUIT.	PIXELS FOR GENERATING FIRST PIXEL OF NEXT LINE HAVE NOT BEEN STORED IN SECOND TEMPORARY STORAGE CIRCUIT.
CONDITION 2			
CONDITION 3			
PREVIOUS PIXEL WRITTEN TO RAM FROM MEMORY DOES NOT BELONG TO FIRST THREE LINES OF IMAGE BLOCK	(LOADING METHOD A) LOAD ONE PIXEL IN HORIZONTAL DIRECTION FROM MEMORY TO RAM	(LOADING METHOD B) LOAD ONE PIXEL IN HORIZONTAL DIRECTION FROM MEMORY TO SECOND TEMPORARY STORAGE	(LOADING METHOD C) LOAD TWO PIXELS IN HORIZONTAL DIRECTION FROM MEMORY TO RAM
PREVIOUS PIXEL WRITTEN TO RAM FROM MEMORY BELONGS TO FIRST THREE LINES OF IMAGE BLOCK	(LOADING METHOD E) LOAD ONE PIXEL IN VERTICAL DIRECTION FROM MEMORY TO RAM	(LOADING METHOD F) LOAD ONE PIXEL IN VERTICAL DIRECTION FROM MEMORY TO SECOND TEMPORARY STORAGE	(LOADING METHOD G) LOAD TWO PIXELS IN VERTICAL DIRECTION FROM MEMORY TO RAM
			(LOADING METHOD H) LOAD ONE PIXEL IN VERTICAL DIRECTION TO SECOND TEMPORARY STORAGE FROM MEMORY AND ONE PIXEL IN VERTICAL DIRECTION TO RAM FROM MEMORY